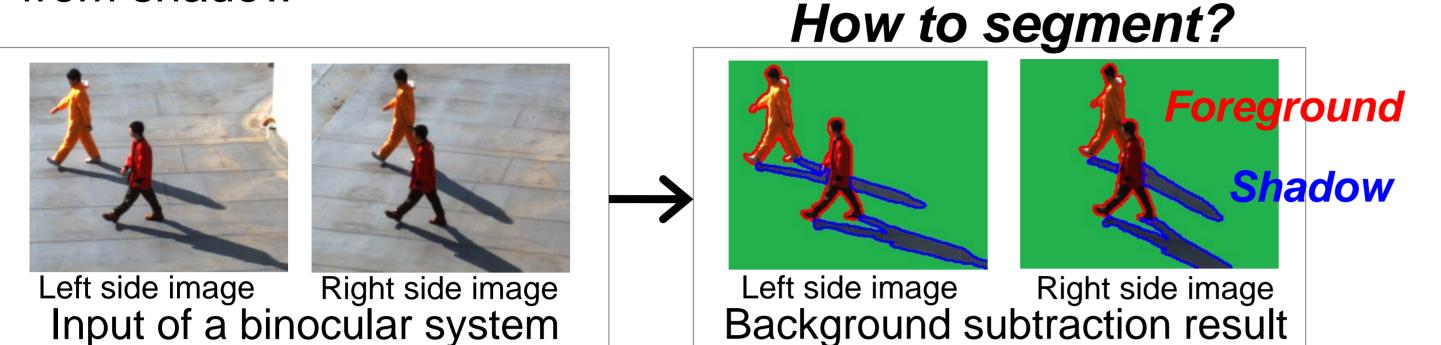
Foreground and Shadow Segmentation based on a Homography-correspondence pair

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Introduction

Background

- > A binocular system is widely used •Surveillance, Sports visualization, Traffic monitoring
- > Foreground extraction is important in these applications Background subtraction is major technique but often suffers from shadow



Objective

- > Assign one of the following labels to each pixel
- "F'(Foreground) or "S"(Shadow) or "B"(Background)

- Related work

- Color-based approach [Horprasert et al. 2000]
 - It fails if foreground region with the color like shadow
- ➤ Disparity-based approach [Gordon et al. 1999]
 - It suffers from miss-correspondence problem
- ➤ Homography-based approach [Jeong et al. 2005]
 - It fails at occlusion region

Homography correspondence pair-based segmentation



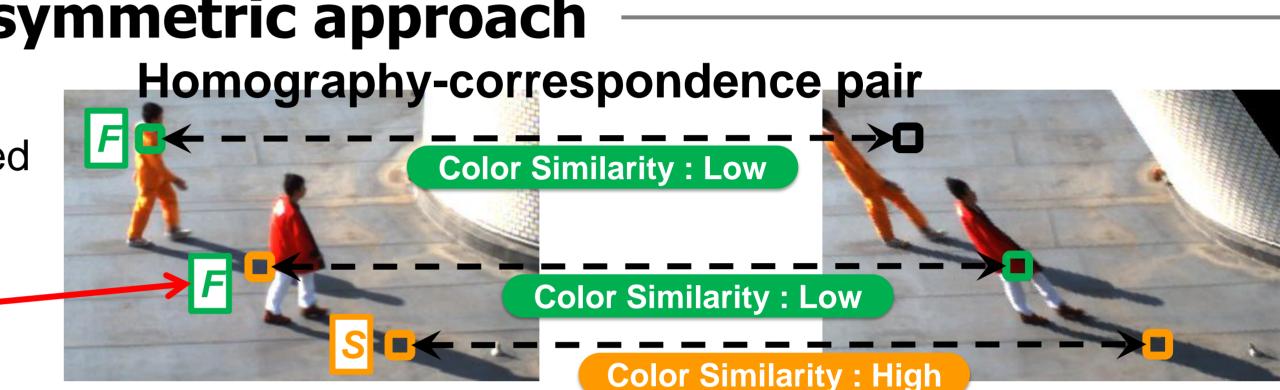
- background is modeled as pixel-wise Gaussian model 2. Object stands on the ground plane and
 - 3. A homography correspondence between two cameras is calibrated

shadow appears on the ground plane



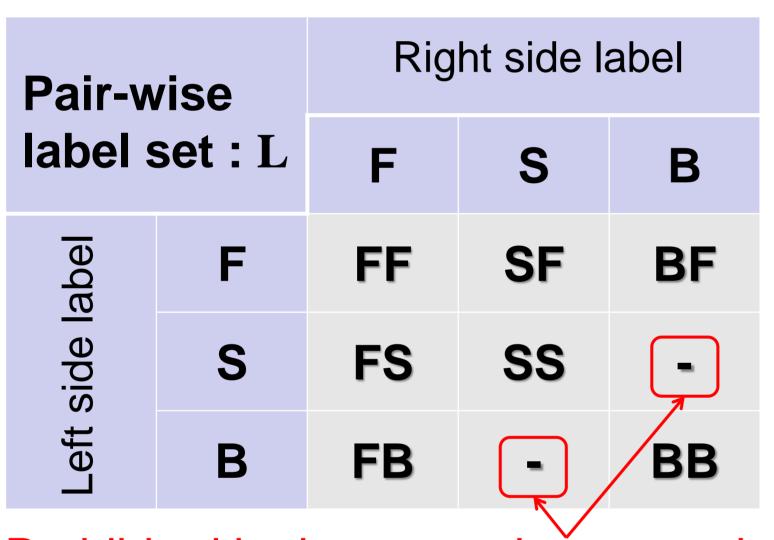
Label is decided based on the color similarity

Miss-labeling: occluded shadow

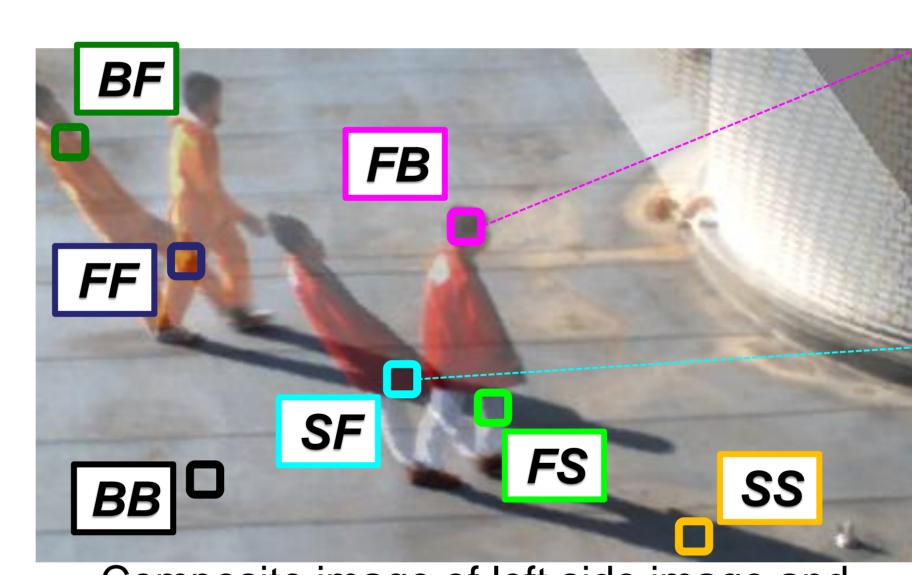


Proposed symmetric approach

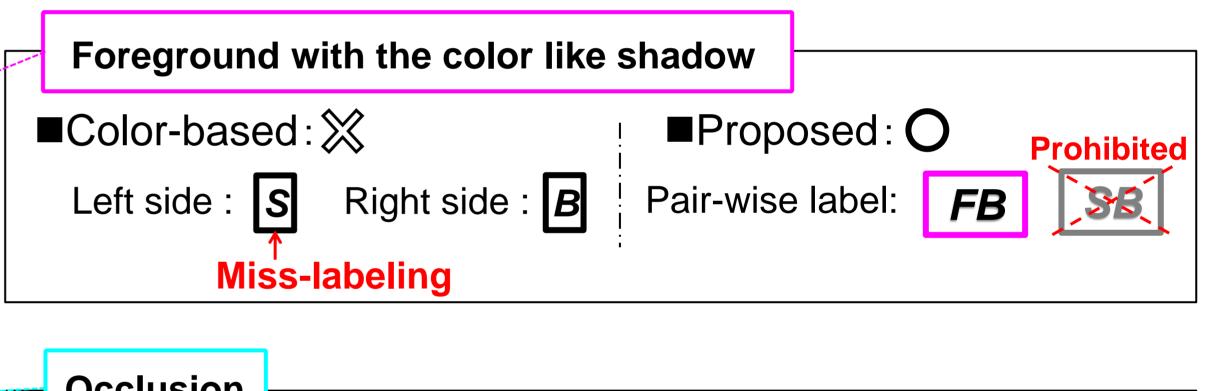
> Pair-wise label is assigned to a homography-correspondence pair



Prohibited by homography constraint



Composite image of left side image and homography-transformed right side image



Occlusion

Left side: segmentation target

- ■Existing homography-based: ※ Left side : **F** Right side : **F**
 - Miss-labeling

■Proposed: O

Right side: transformed by homography

Pair-wise label: **SF**

> Formulation : Multi-labeling problem

$$E(\mathbf{X}) = w_g \sum_{\mathbf{v} \in \mathbf{V}} \mathbf{g}(\mathbf{x}_{\mathbf{v}}) + w_h \sum_{(\mathbf{u}, \mathbf{v}) \in \mathbf{E}} \mathbf{h}(\mathbf{x}_{\mathbf{u}}, \mathbf{x}_{\mathbf{v}})$$
Smoothness term

- $\mathbf{v} = \left(\mathbf{p}_{\mathbf{v}}^{l}, \mathbf{p}_{\mathbf{v}}^{r}\right)$: homography-correspondence pair $\mathbf{x}_{\mathbf{v}} \in \mathbf{L}$: label
- \mathbf{X} : label assignment \mathbf{V} : a set of all sites E: a set of all combinations of neighborhood sites W_{g} : weight of data term W_{h} : weight of smoothness term

Experiments

Result of Proposed Method

